

## Enemy Defenses

The pictures in this chapter have been eliminated to save space, and therefore download time (and money).

This is a typical enemy base. It acts as a gateway between our galaxy and the invaders' galaxy. Your primary goal is to destroy as many of these bases as possible, since without them the invaders will not be able to cross the great distance between galaxies fast enough to pose a threat to the Alliance.

Bases encountered so far have had minimal defenses, but be prepared for the unexpected.

Recent probes have discovered these 'vortexes' which form a subspace transportation system linking the enemy bases together. Use these vortexes to travel from one base to the next. Reports indicate that the vortex remains cloaked while the enemy base is active, so you will probably have to destroy each base in order to find the vortex that will take you to the next battlefield.

Only three enemy ship types are known at this time. We hope to update this database as more enemy ships are encountered and destroyed. After you have encountered a new enemy ship, your experience will be automatically recorded by your ship and sent to Alliance Command when you enter the subspace vortex.